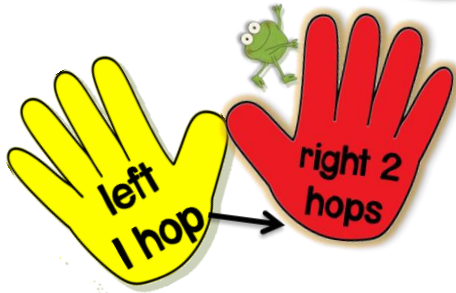
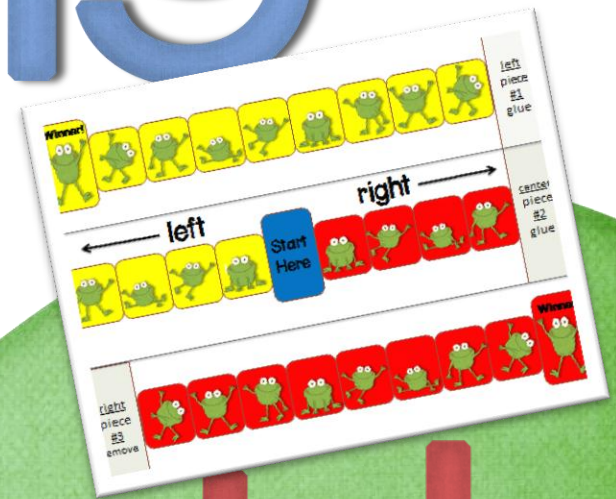


Hopping



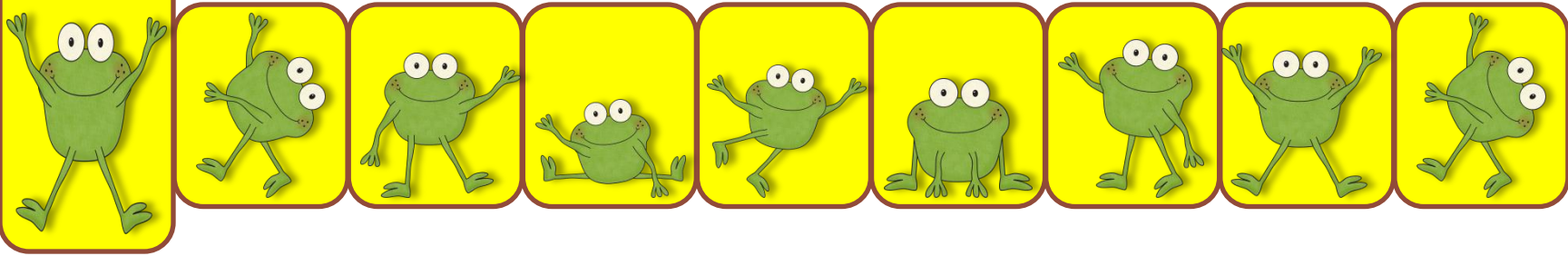
left



By Valery Wright
Clipart by Scrappin Doodles

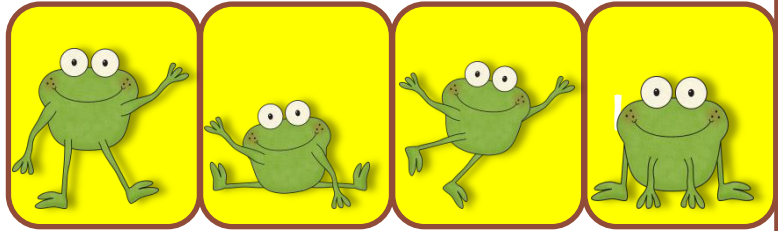
Right

Winner!



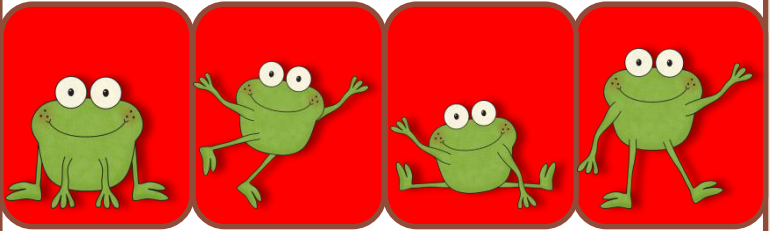
left
piece
#1
glue

← **left**



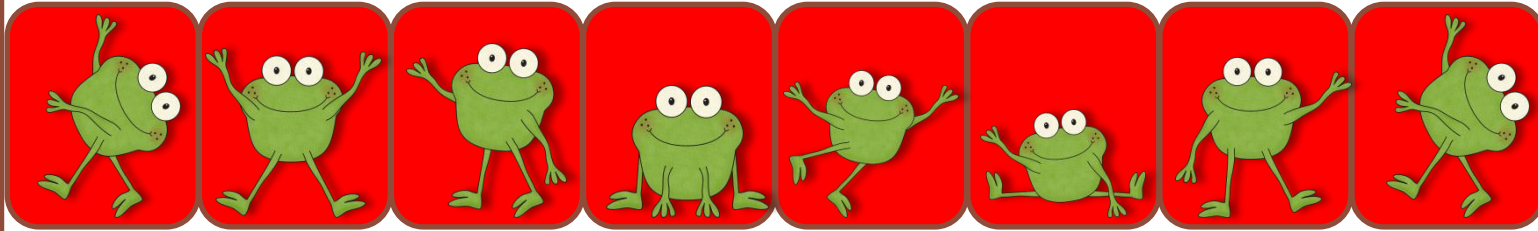
Start Here

right →



center
piece
#2
glue

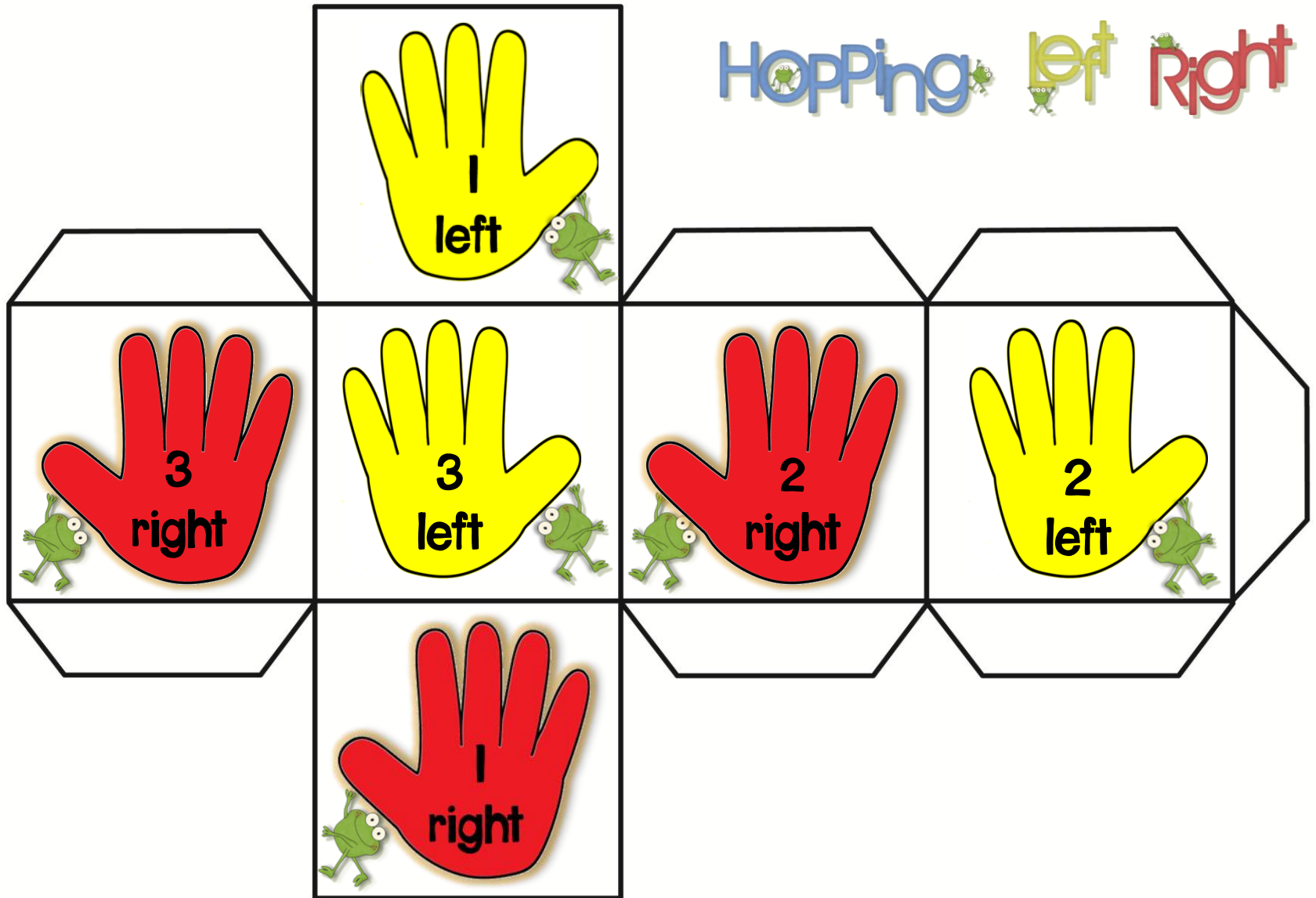
right
piece
#3
remove



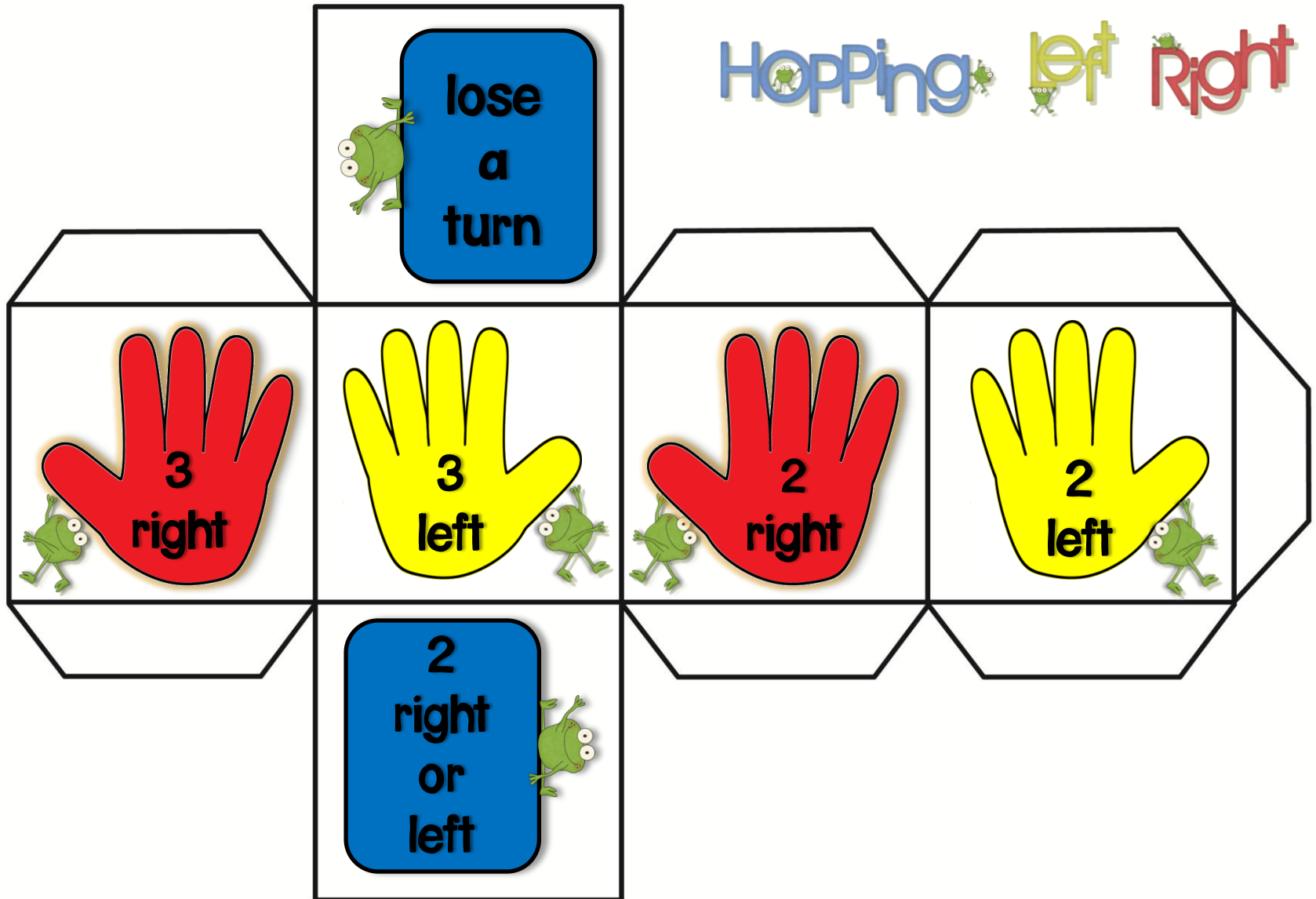
Winner!



HOPPING left Right



HOPPING left Right



Hopping left Right

lose
a
turn



return
to
start

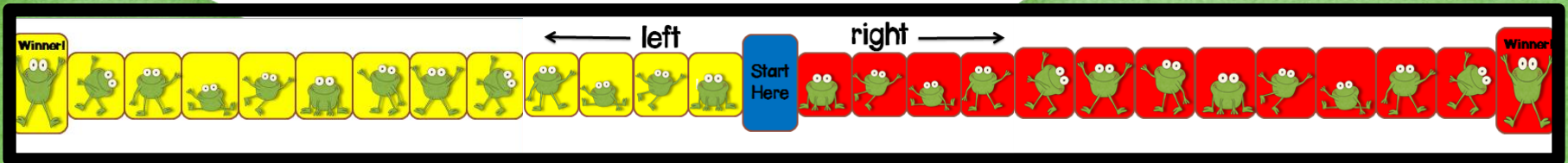


Hopping left Right

This is a simple game to help players practice identifying left and right.

How to play:

1. 2-3 players sit side by side.
2. Put markers on blue 'start here' box.
3. Decide 'Who Goes First'.
4. Player one rolls and moves as indicated by the die.
 1. Take turns rolling the die.
 2. The player to reach either of the winner boxes wins!



Assembly: Print and glue or tape the game board together using the tabs. You will need to remove the tab on one piece as indicated.

Laminate assembled game board and the die. Assemble the die.

**EXTRA, EXTRA
read all about it!**



I do not have a door holder. I laminate these and put them on my classroom door just below the handle. Every student is to touch the door. On their way out, they put their hand on the red/right hand and on their way in they put their hand on the yellow/left hand. From inside my classroom my door hinges are on the right. You may need to reverse the hands if your hinges are on the left. Then yellow/left will be for exiting and the red/right will be for entering. I also put these on each wall in my classroom because students are often confused about right and left when they turn around in the room.

**EXTRA,
EXTRA read
all about it!**



These I put near the flag for the Pledge of Allegiance.

**EXTRA,
EXTRA read
all about it!**



These I put near the flag for the Pledge of Allegiance.

**EXTRA,
EXTRA read
all about it!**



These I put near the flag for the Pledge of Allegiance.